



# *Spiele-Autoren-Zunft e.V.*

Press Release of the *Game Designers Association*

November 10<sup>th</sup>, 2014

## **SAZ game designers had a very successful year 2014**

Game designers organized in the Game Designer Association (Spiele-Autoren-Zunft; SAZ) again had a very successful year. Even if not all results of the international awards and competitions are known yet, the outcome so far is impressive: **50 game designers were able to obtain 89 prizes and nominations for a total of 58 different games.**

The high quality of these game designs convinced many competent juries, which is a proof of both the creativity and the professionalism of many game designers. Congratulations to all of them.

In addition to our continuous support for the professionalization of our members and the representation of their rights, it is our stated aim to increase the public's awareness of game designers as creators and originators.

[Link to the Success List](#) (*this information will be updated continually on our website until the end of the year*)

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**The SAZ represents game designers' rights and interests,  
and advocates the strengthening of the cultural assets of games in society.**

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