**Publisher’s Mail Box of SAZ   
at the Game Designers Convention in Göttingen:**

**Please visit me at my table No.** **or contact me after the convention!**

**Author:**

**Address, E-Mail:**

**Title of the game:**

**Type of game:**

**Target and age group:**

**Duration:**

**Components:**

**The most innovative element is:**

**Short description of the game play:**       *(Not more than 3 sentences)*

**Template**

SAZ displays again 2018 at the Game Designer Convention in Göttingen hanging files as Publisher’s Mail Boxes. You may drop in short descriptions of your games. This should help newcomers to contact publishers.

The above text structure you may add with your individual indications of the relevant game. Instead of this blue frame (just delete it) you should insert a picture of your game.

Consider well, which game you intend to present to which publisher and how many prints you will take with you. A mass throwing in at all publishers seems unprofessional and damages your image.

Good luck by presenting your games!!

Your Game Designers Association (SAZ)

P.S. It’s worth to become a member!   
Have a look at our website:   
[www.spieleautorenzunft.de](http://www.spieleautorenzunft.de)